

Applied Energistics 2 (AE2) Guide Applied Energistics 2 (AE2) is a mod which allows players to have a truly powerful storage network for all their items, as well as the complete automation of ...

I'm really new to Applied energistics, and after watching some let's plays, I'm a bit confused. Why should I use ME import and export buses when I could just use a single ME interface to do ...

The ME Storage Bus allows non-Applied Energistics inventories to be accessed by an ME Network. This makes it possible to interact with Vanilla chests, Iron Chests, and many other ...

You can put the p2p directly onto the ae controller. Now on to autocrafting. The bare minium for autocrafting is an interface, a molecular assembler, and a crafting storage (1k). The molecular ...

In section 4.2.2 "Storage system as a sub-net" it says "A Storage Bus on an Interface allows for a one-way connection and allows one network to see all of the items of the other network."

For one, the ME Import Bus is nearly useless. They seem to think it's a necessary part of the setup, but with that setup it's really just importing the empty Cells into the storage system. That ...

In your case you can have the storage bus set to hold xycraft blocks. If you want to save some of each and junk the rest then you can have the priority of your preformatted storage highest, ...

Yes and no. Applied Energistics special-cases the interaction between a storage bus and an interface so the storage bus can see everything in the ME network that the interface can see ...

Store high quantity ems in storage drawers and connect the controller to the ME network with a storage bus. Void junk/non stackable items or store them outside the network.

The storage bus is set to high priority so that items are preferentially put back in the subnet instead of in your main storage. Importantly, if the cells in the subnet fill up, the items will not ...

This page documents the storage-related components in Applied Energistics 2, focusing on how items and fluids are represented, stored, and accessed within the ME network.

